Sketch

Everything you need to design, collaborate and handoff
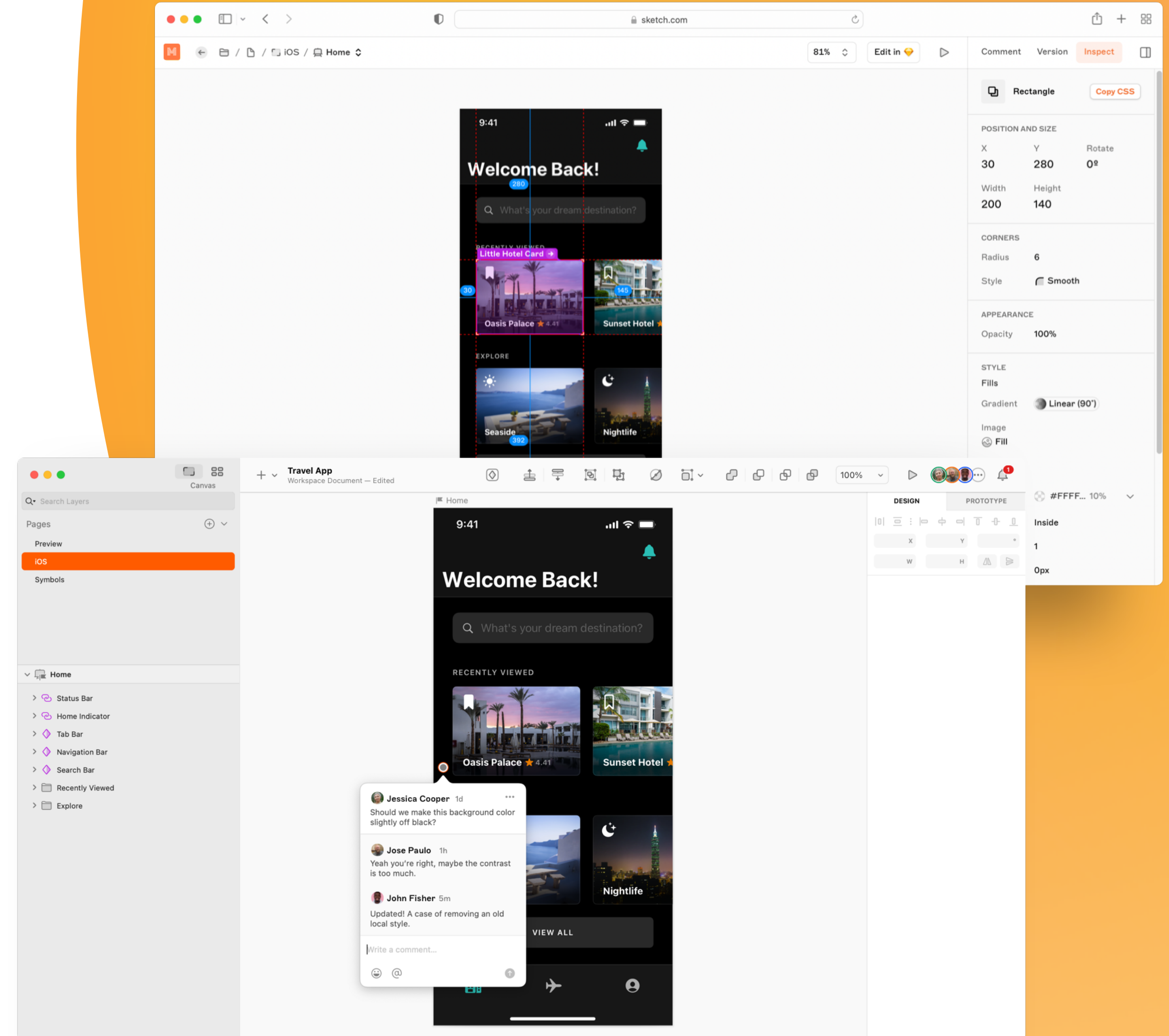
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With Sketch you get...

A **best-in-class Mac app** to create designs and build prototypes. With real-time collaboration, a full offline mode, an intuitive interface, and all the power of truly native macOS software.

A set of **web-based collaboration tools** that help you share ideas, test prototypes, gather feedback and handoff designs to developers — in any web browser.

A **shared Workspace** to store and organize all of your designs. With a version history for every document, and powerful permissions that make it easy to share work with the right people, at the right time.
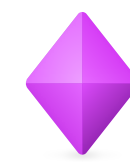

sketch.com

Scale up your design process

Amazing things happen when people work together. So we've built Sketch to help designers collaborate and scale their work with ease. Here's how.

Real-time collaboration

When it's time to get on the same page, multiple designers can jump into the same document and work together, in real-time, right inside the Mac app.

Components Management

Build scalable design systems with Symbols and Shared Styles, then manage them effortlessly from the Components View (on the Mac and in the browser).

Shared Libraries

Every designer in your Workspace gets instant access to Shared Libraries of components, making it easy to set up, share and update your design systems.

Workspaces

Shared Workspaces bring everyone together and put all of your work in one place. No email attachments or save conflicts, just a full version history and a single source of truth for every file.

Do more with Templates and Annotations

From pinned comments for better collaboration to easy file conversions, your Sketch workflow is primed for success.

Get your point across with Annotations

Pin comments directly to a point on the Canvas and strike up a conversation, right where it matters. Share ideas with your team, whether you're designing in the Mac app or checking things out in the web app.

Power up your workflow with Templates

Choose from a whole selection of ready-made templates to kick off your next project.
Or create your own templates that anyone in your Workspace can use.

Switch to Sketch in a heartbeat

Quickly import your Figma files by dragging them over the Sketch icon in the Dock. You can also hit ⇧ ⌘ O on your keyboard and choose the .fig file you want to convert. We'll handle the rest!

And the updates list keeps growing! Keep an eye on our new features at sketch.com/updates

Why choose Sketch?

One platform, with everything you need

Sketch is a platform for the entire collaborative design process. With features like prototyping and developer handoff all built in, you won't need to pay for additional apps or plugins.

1 ### The best of both worlds

Our native Mac app takes advantage of everything macOS offers as the home of professional creativity, while our web-based tools bring the whole team together — in any browser.

2 ### The designer's design toolkit

We started Sketch because we knew design tools could be better — and we've been building on that foundation ever since. It's what makes Sketch a joy to use and work with.

3 ### Ready to scale (for less than you think)

You can invite unlimited developers and viewers (like clients or project managers) to check out work, give feedback and inspect designs in any web browser — all for free.

4 ### Built for you to build on

With an open file format, and a great developer platform, you can integrate Sketch right into your existing workflows with ease.

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